



e-Power Video Tutorials presents:



# e-Tips Newsletter

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**Keith Vincent**

**KVincent.com**  
**and KVincent.net**

**In 2003, I set up KVincent.com** so that it could serve as a repository for the e-Tips newsletters as well as a place where one could find lots of video demonstrations of Eclipse software. **I recently did a complete overhaul of the website. I invite you to visit.**

**After 20 years, I added KVincent.net** as a second address so that if .COM does not work for you, just try .NET. It's the same content, just a slightly different address.

The updated website still has **ALL** the e-Tips since the very first one in June 2001, as well as an alphabetical index. There are many **video demos in English, as well as a full page of videos in French and even one in Spanish.** Also, there's still a Scopists directory, which you can find if you pull down the "Eclipse" menu column.

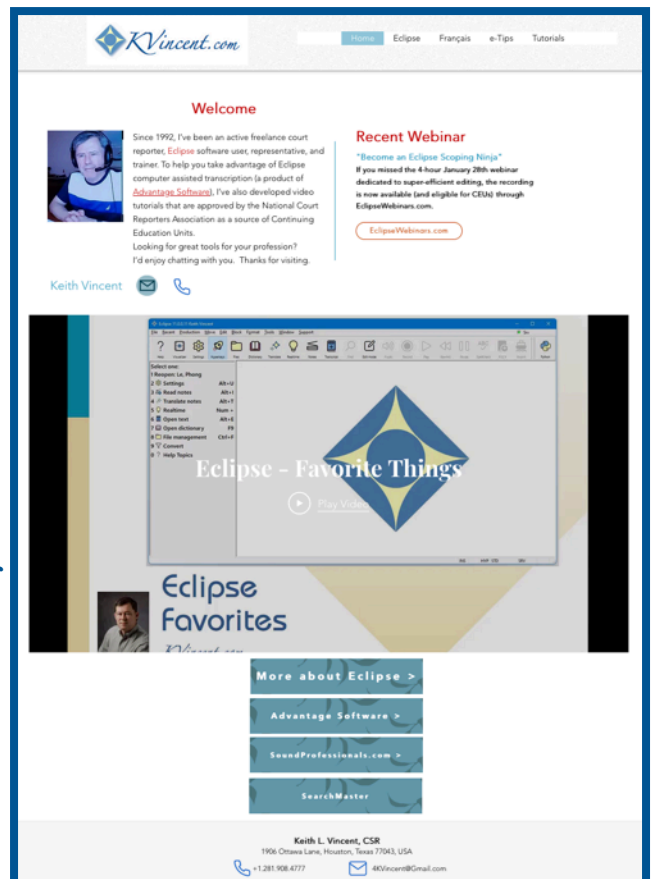
**Recording Available for Keith's Scoping Webinar "Become an Eclipse Scoping Ninja"**

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## Eclipse Multi-Channel Audio Toggles



(Wil is working on a trial now, so Keith has written this article to describe a feature that he and Wil have discussed.)

In the Eclipse Visualizer about Boost Setup and Control, mention is made of how with a simple mouse click, you can make sure that a channel is recorded but not fed into the mix for speech recognition. With the Info Bar open at the left edge of your screen, a waveform is displayed for each channel that is being recorded, plus you may see “VOICE” or “OFF”.



“OFF” could suggest that a channel is no longer being recorded, but that is **NOT** the case at all. In this example, Channel 1 is recording Mr. Smith and Channel 2 is recording Ms. Jones. These two channels are being mixed into the main channel, but **only the main channel (Channel 0) is streamed to the editing team via Connection Magic or to speech recognition when one is using Boost.** Also, in this example Mr. Smith’s voice is part of the mix that is available for Boost and for team editors. Ms. Jones’ voice is still being recorded, but she could start talking to someone next to her and that conversation would not be part of the mix. It would not be heard by the Boost speech recognition engine and would not be heard by team editor(s).

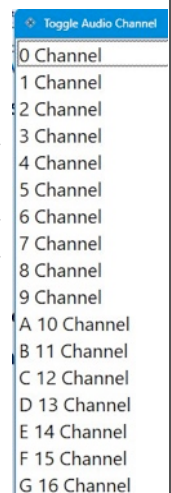
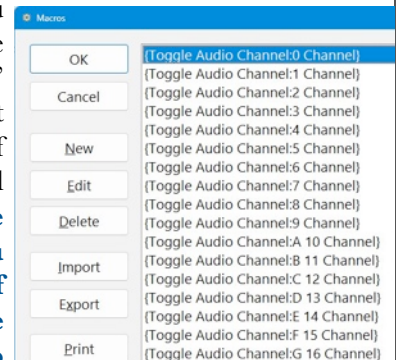
If you are recording only one audio channel, the “VOICE” and “OFF” indicators only refer to whether the audio is being sent to the Boost speech recognition engine. It does not affect whether your audio is available for team editors. You probably are not using both Boost and a Connection Magic editing

team. However, if you were using both of these great features, turning off the voice feed into Boost would NOT turn off the audio that is heard by your editing team.

You may be thinking, wow, this is getting awfully complex, but I think it’s just an issue of control. We do have some Eclipse users with sophisticated audio systems and so this level of control is valuable for them. **I think using a mouse to click on a waveform is an intuitive way to switch a channel from “VOICE” to “OFF”, but there is also a keyboard method that is available.**

Going to User Settings, Edit, Macros, you can “Import” a file called “Toggle Audio Channels 1-16.mac”, which you should find in the “Portable Macros” folder. If you import that file, it adds a group of macros whose names all begin with “{Toggle Audio Channel:” You could select one of the macros in the group and edit it to assign one speedkey for the entire group. If I select “{Toggle Audio Channel: 1” and give it speedkey Alt+Ctrl+1, then that speedkey will let me quickly toggle any of these channels on or off. In this example, here’s a glimpse of what I would see if I press Alt+Ctrl+1.

The waveform(s) at the bottom of the Info Bar show the exact status of the audio channel(s). So whether you toggle a channel from “VOICE” to “OFF” by means of a keyboard command or a mouse click, the confirmation is available if you just glance at the Info Bar.



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